Summary of Research Accomplishments

Ziv Scully

Accomplishment 1: Unifying Theory of Single-Server Scheduling

Problem There is a huge design space of scheduling policies, even for single-server queueing systems. Different policies have different tradeoffs: mean latency, tail latency, simplicity of implementation,

etc. How can we rigorously evaluate different proposals for scheduling policies?

My Contribution I developed a new technique, called "SOAP" (Schedule Ordered by Age-based Priority), which provides a *universal rigorous analysis* of a broad spectrum of scheduling policies [7].

Impact SOAP is a powerful new tool that can be used in a variety of ways:

- Evaluating design tradeoffs, e.g. for systems with scheduling constraints [6].
- *Proving guarantees on mean latency*, e.g. studying simple heuristics for scheduling in settings where job sizes (i.e. service/processing times) are unknown [8] or noisily estimated [4].
- *Proving guarantees on tail latency*, e.g. showing that policies that provably minimize mean latency can sometimes also have optimal tail latency for very high percentiles, particularly under heavy-tailed job size distributions [9, 10].

Awards My work on SOAP was a finalist for the 2018 INFORMS APS Best Student Paper Prize [7]. My talk on simple scheduling with unknown job sizes won the SIGMETRICS 2020 Best Video Award [8].

Accomplishment 2: First Analysis of Scheduling in Multiserver Systems

Problem Multiserver systems are ubiquitous, but there is very little queueing theory on scheduling in them. *How should we schedule in multiserver systems? Can we analyze them queueing theoretically?*

- *My Contribution* We provided the *first latency bounds* for scheduling policies in multiserver systems, including Shortest Remaining Processing Time (SRPT) [1, 2] and the Gittins index policy [5].
- *Impact* Our work opens up the field of scheduling in multiserver systems. Our findings so far suggest that policies that perform well in single-server systems transfer well to multiserver systems.
- *Awards* Our work on multiserver SRPT won two Best Student Paper Awards: one at PERFORMACE 2018 [1] and one at SIGMETRICS 2019 [2]. The latter paper was also featured at STOC 2021's TheoryFest.

Accomplishment 3: Solving Several Open Problems in Fundamental Queueing Theory

Problem Several fundamental questions in single-server queueing are open, such as the following:

- (a) Many scheduling policies have better mean latency than First-Come, First-Served (FCFS), but this sometimes comes at the cost of worse tail latency. *Can we improve upon FCFS's mean and tail latency simultaneously?*
- (b) The Gittins index yields the scheduling policy that minimizes mean weighted latency. However, the Gittins index assumes job weights are static and known to the scheduler. *How should we schedule with variable or unknown weights?*
- (c) The busy period length for a single-server queue (i.e. the amount of time between a job arriving to an empty system and the system becoming empty again) is a fundamental concept in queueing theory that has numerous applications. Simple formulas are known for integer moments of the busy period, but not fractional moments. *What are the fractional moments of busy periods*?

My Contribution I have contributed to answering all three questions above.

- (a) We proposed a new scheduling policy and proved it has *strictly better latency distribution* than FCFS, improving the mean and all percentiles of latency [3].
- (b) I generalized the Gittins index to work with variable and unknown job weights [5].
- (c) We derived a simple formula for bounding fractional moments of busy periods [10].
- *Awards* Our work on improving upon FCFS won the SIGMETRICS 2021 Best Paper Award [3]. My work on the Gittins index for variable and unknown weights was an invited paper at WiOpt 2021 [5].

References

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- [10] Ziv Scully, Lucas van Kreveld, Onno J. Boxma, Jan-Pieter Dorsman, and Adam Wierman. 2020. Characterizing Policies with Optimal Response Time Tails under Heavy-Tailed Job Sizes. Proc. ACM Meas. Anal. Comput. Syst. 4, 2, Article 30 (June 2020), 33 pages.